

# Familiar Tales

## CHARACTER CHECKLIST

This checklist is used to keep track of each familiar's skill deck and items between game sessions. Use of this sheet is only required if you intend to run more than one campaign concurrently and is used as a supplement to your campaign journal.

Campaign Save Title: \_\_\_\_\_



: \_\_\_\_\_



: \_\_\_\_\_

Familiar	Player			Resources and Marks of Devotion

### Starting Skill Cards

*Cross out any that have been banished.*

- : Hunt | Ferocity | Predator | Graceful | Rest | Reckless | Reckless | Focus | Assist | Assist
- : Tweets | Stone Force | Nature Wisdom | Mountain Root | Rest | Reckless | Reckless | Focus | Assist | Assist
- : Leap | Croaking Force | Aim | Sneaky | Rest | Reckless | Reckless | Focus | Assist | Assist
- : Spark | Enlighten | Brilliance | Illuminate | Rest | Reckless | Reckless | Focus | Assist | Assist

### Other Cards

*For each card, circle which familiar has it as part of their Skill Deck.*

*Cross out any cards that have been banished. Cards that are not acquired, leave blank.*

#### Era 1 Skill Cards:

- Reckless II .....
- Reckless II .....
- Rest II .....
- Guard .....

- Team Effort ....
- Rethink.....
- Lucky .....
- Slow Time.....

- Root Bridge ...
- Avoid.....
- Hide.....



### Era 1 Item Cards:



Wormwood Club...   
Oaken Dagger .....   
Rustic Sling .....   
Scone of Heroes .. 

Brightshards .....   
Oaken Shield .....   
Battle Harness...   
Magic Milk..... 

Rainbow Shield...   
Leaf Cloak.....   
Dapper Scarf.....   
Mystery Elixir..... 





### Era 1 Artifacts:





Thornsplitter .....   
Aged Kerchief..... 





Sergeant's Crest...   
Red Tindermere... 

Ambershard... 

### Era 2 Skill Cards:

Reckless III .....   
Reckless III .....   
Rest II .....   
Guard II ..... 




Team Effort .....   
Rethink II .....   
Lucky II .....   
Firewall ..... 

Strike .....   
Frenzy .....   
Network .....   
Break ..... 


### Era 2 Items:

Honed Cutlass .....   
Knucklers .....   
Slam Hammer .....   
Spritebarb .....   
Very Short Bow ... 


Infliction .....   
Flying Knives .....   
War Bracers .....   
Pottery Cap.....   
Tin Shoulders .... 

Shield Circlet .....   
Juice Flask.....   
Mysterious Mask.. 

### Era 2 Artifacts:

Forgeflaw..... 


### Era 3 Skill Cards:





Reckless IV .....   
Reckless IV .....   
Rest IV .....   
Graceful .....   
Nature Wisdom ... 




Aim II.....   
Enlighten II.....   
Searing Bolt .....   
Charge .....   
Effortless..... 

Vine Grab.....   
Soothing Aura .....   
Sacred Bonds.....   
Brooding Blast.....   
Call the Revenant.. 

### Era 3 Items:

Seaglass Blade ....   
Steele Claws .....   
Shellmail.....   
Frumpy Hat ..... 

Arcane Spectacles..   
Cat Folk Slippers...   
Tailsman of Light ...   
Croc's Bow ..... 

Injure .....   
Venom Darts .....   
Shellshock Ammo ... 

### Era 3 Artifacts *(Era 3 artifacts are for Milly only. Circle which artifacts have been aquired).*

Graventome | Founder's Fury | Armor of Devotion | Training Sword | Wand of Cruelty